St. Petersburg State University of Information Technologies, Mechanics and Optics Fac. of Information Technologies and Programming

# A GA-based approach for test generation for automata-based programs

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Andrey Zakonov

Research supervisors: Oleg Stepanov, PhD

Anatoly Shalyto, PhD

## Agenda

#### Automata-based approach and problem of the quality assurance

- Developing and testing automata-program:
  - 1. Creating model and formalizing requirements
  - 2. Defining test scenarios
  - 3. Creating executable tests
  - 4. Running tests

Summary

## Automata-based approach

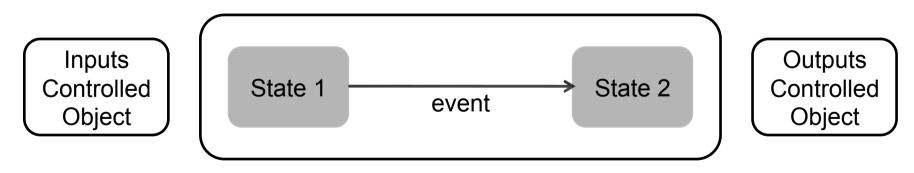
Automata-based program consists of:

model, a formal automata (FSM)

control objects

Model defines behavior of the system

Control objects interact with environment (input/output)



## Problem of quality assurance

- The problem is to check program against its specification requirements
- There are three parts of automata-program that could contain errors:

model

controlled objects

interaction of the automaton with its controlled objects

There are ways to check automata-model (Model Checking), but they don't work for controlled objects and system in whole

#### **Proposed solution**

- To use *automata-tests* to check the automata-based system in whole (model + controlled objects)
- Automata-test simulates inputs to the system and checks behavior of the system for this inputs
- Drawbacks of testing approach:
  - can not guarantee the correctness of a program
  - normally a labor intensive and very expensive task

## Significance of the problem

No approach or tools to test automata-programs

- Extended Finite State Machine (EFSM) related approaches don't support an interaction with controlled objects
- Traditional testing approaches can not be applied to automata-program as is:

all benefits of automata approach would be lost

metrics are not meaningful

Testing is labor-intensive and requires automation tools

#### Steps to test an automata-program

- 1. Formalize natural language specification
- 2. Describe test cases
- 3. Create an executable test
- 4. Run tests and check implementation against its specification

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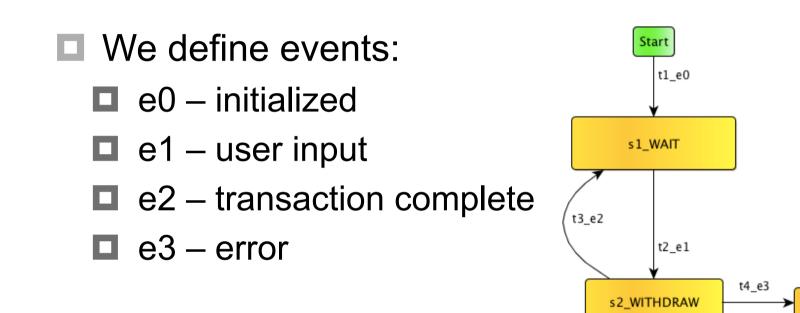
## I. Formalize specification

- Specification usually is described in natural language
- Example of ATM-like system:
  - system withdraws from an account
  - initially sum on account is more then 0 and less then 100000
  - user can withdraw infinitely while sum is positive
  - user enters amount to withdraw, more then 1 000 and less then 15 000
  - no more then 50 000 can be withdrawn during one day of operation
- Good only for manual testing

## I. Groups of requirements

- Model's requirements:
  - system withdraws from an account
  - user can withdraw infinitely while sum is positive
  - no more then 50 000 can be withdrawn during one day of operation
- Control objects' requirements:
  - initially sum on account is more then 0 and less then 100000
  - user enters amount to withdraw, more then 1 000 and less then 15 000

## I. Developing a model - FSM



A lot of logic is hidden in control objects' implementation s3\_NO\_MONEY

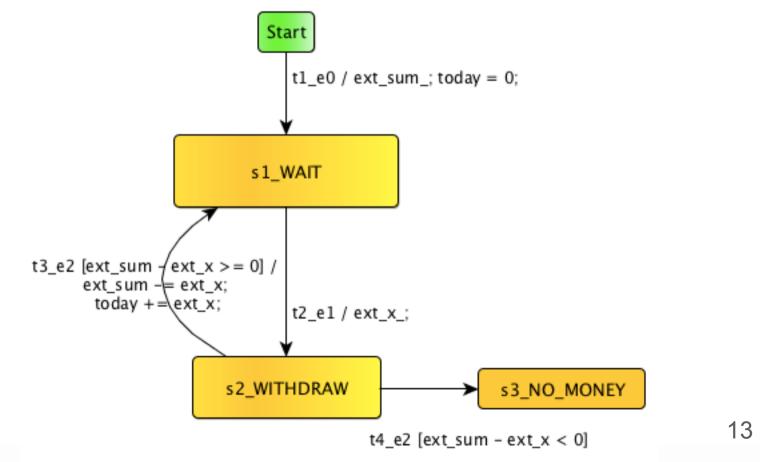
## I. Covered requirements

#### Model's requirements:

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## I. Developing a model - EFSM

Extended Finite State Machine supports variables and suits for more complex models



## I. Covered requirements

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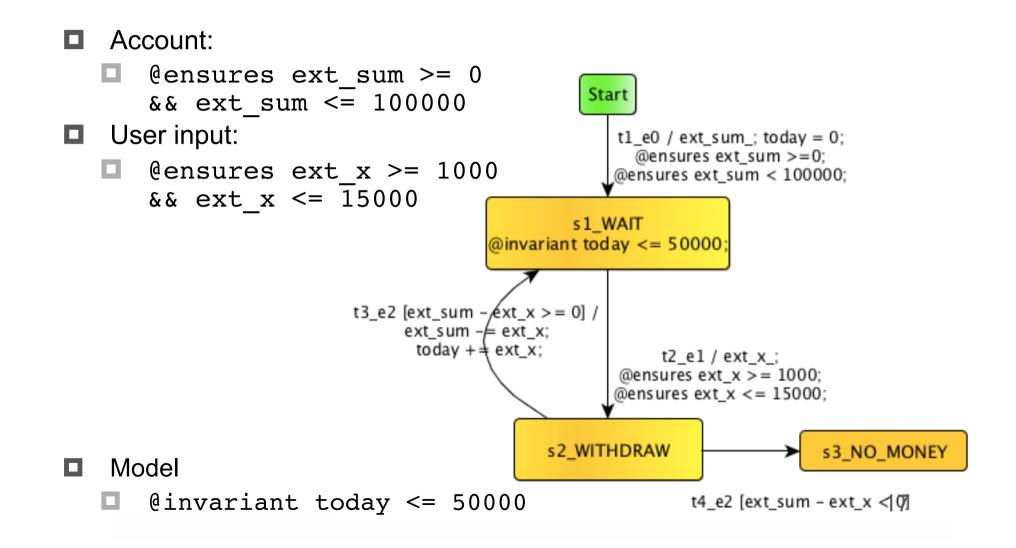
#### I. More ways to describe requirements

- Controlled objects contain some logic, as using EFSM is not always good:
  - too complex model
  - model's requirements and control objects' requirements would be mixed up
- Need to formalize requirements to check the model and controlled objects implementation
- Design by contract approach
   preconditions, postconditions, invariants

## I. Requirements as contracts

- Control object requirements can be added as preand postconditions of the transitions
- Model's requirements can be added as invariants to the states
- Java Modeling Language (JML) to write requirements
- Benefits of such approach:
  - model shows specification requirements
  - developer-friendly syntax

#### I. Developing a model – EFSM+JML



## I. Covered requirements

Model's requirements:

EFSM

Contracts

- system withdraws from an account
  - user can withdraw infinitely while sum is positive
- I no more then 50 000 can be withdrawn during one day of operation

Control objects' requirements:

- initially sum on account is more then 0 and less then 100000
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## II. Defining test cases

- Convenient to describe test scenarios in natural language
- Let's define formally test case as a sequence of transitions in the automaton
  - easy conversion to and from natural language
  - can be generated automatically
- Test scenario looks like:

t1, t2, t4, t5, t2, t4, t5, t2, t4

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## III. Test scenario execution

- **To execute the given path it's necessary:** 
  - provide events in the correct order
  - provide values for the external variables
- External variable values come from environment:
  - no access to environment on testing stage
  - automation is wanted
- It's a problem to guess these values:
  - fulfill all the transition guards
  - fulfill control objects' contracts

## III. Guessing variable values

- Genetic algorithm can be applied
- Fitness function estimates how good is given set of values for the desired path:
  - successful steps
  - branch distance for failed steps
  - Iocation of failed steps
- Values with zero fitness will make the test
- GA is applied to solve optimization problem

## III. GA details

Chromosome is a vector of variable values

<x1, x2, ..., xn>

- One-point crossover operator
  <x1, x2, x3, x4>
  <y1, y2, y3, y4> ---->
  <y1, y2, y3, y4> ---->
  <y1, y2, y3, x4>
- Mutation replace random variable with random number
- Fitness function
  - **branch distance:**  $("A \ge B") = \begin{cases} 0, A \ge B \\ |A B|, A < B \end{cases}$
  - weighted sum, path =  $\sum_{i=0,m-1} f_i * d_i$

## III. Guessing values example (1)

- **Example of test cases:** 
  - Three times withdrawal operation is successful, forth time there is not enough on the account
  - Twenty times withdrawal operation is successful
- Different variable values are required for these tests

## III. Guessing values example (2)

**I** First test scenario transition path:

t1, t2, t3, t2, t3, t2, t3, t2, t4

Five external variables are used:

- ext\_sum initial value on the account;
- $\blacksquare$  **ext\_x1** first withdrawal;
- ext\_x2 second withdrawal;
- $\blacksquare$  ext\_x3 third withdrawal;
- $\square$  ext\_x4 failed to withdraw.
- Proof-of-concept tool accepts transition path and returns set of variables

#### III. Generating executable tests

#### Automatically found values:

$$\Box$$
 ext\_sum = 15673;

ext\_x1 = 4357; ext\_x2 = 8023;

ext\_x3 = 2162; ext\_x4 = 9183;

- Executable test on Java can be created and run later
- Organizing big test suits are good for regression and stress testing

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## IV. Running tests

- Behavior of the system need to be checked during the evaluation of the given path
- If JML contracts are defined for states on this path they would be checked at the runtime:
  - JML Runtime Assertion Checker can be used
- In the example @invariant today <= 50000 will be checked after each transaction
- In case of failing the condition an exception will be raised

## IV. Running tests

Implicit requirements are always checked:

deadlocks

exception

execution time

etc.

For real control objects contracts will be useful to reveal inadequate implementation

## Values that fail requirements

- Fitness function may take into the account model's specification
- It will help to find values that fail requirements
- Examine steps of the given path sequentially:
  - try to fail at first step
  - fulfill first step and fail second
  - •
  - □ fulfill first *n*-1 steps and fail *n*<sup>th</sup> step

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## Approach summary

- 1. Specification is formalized using EFSMs and JML contracts
- 2. Test scenarios are described as a transition path
- 3. GA-based tool is used to find variable values for given path and executable tests are generated
- 4. Tests are run automatically and JML requirements fulfillment is checked at the runtime





#### Andrew Zakonov, SPb SU ITMO andrew.zakonov@gmail.com